



**Theory Paper**  
**Animator**  
**MES/Q0701**

**Theory Paper**

<b>Training Provider</b>		<b>Training Center</b>	
<b>Center SPOC</b>		<b>Batch Id</b>	
<b>Center SPOC Contact No</b>		<b>Assessment date</b>	
<b>Candidate Name</b>		<b>Trainer Name</b>	
<b>Candidate Contact No</b>		<b>Trainer Contact No</b>	
<b>Candidate Signature</b>		<b>Trainer Signature</b>	

Q1. What is the main purpose of animation?

- a) Create movement illusion
- b) Edit audio
- c) Print posters
- d) Write scripts

Q2. Which software is commonly used for 3D animation?

- a) MS Paint
- b) Autodesk Maya
- c) Excel
- d) Notepad

Q3. What does a storyboard help in animation?

- a) Cooking scenes
- b) Planning scenes
- c) Printing files
- d) Cropping

Q4. Which principle makes objects appear flexible?

- a) Timing
- b) Squash and Stretch
- c) Lighting
- d) Coding

Q5. What is a key frame in animation?

- a) First and last important pose
- b) Background music
- c) A camera lens
- d) An audio file

Q6. Which type of animation uses puppets or models?

- a) 2D animation
- b) 3D animation
- c) Stop motion
- d) Flash animation



Q.7 What is the role of timing in animation?

- a) Controls movement speed
- b) Adds sound
- c) Creates texture
- d) Edits scripts

Q8. Which file organization method is recommended in animation production?

- a) Random naming
- b) Standard file naming conventions
- c) No naming
- d) Deleting old files

Q9. What is compositing?

- a) Drawing characters
- b) Combining image layers
- c) Writing dialogues
- d) Creating budgets

Q10. What is lip-sync in 3D animation?

- a) Syncing lips with dialogue
- b) Adding subtitles
- c) Matching music
- d) Adjusting lighting

Q11. Which animation style uses motion capture and key frame animation?

- a) Traditional 2D
- b) Realistic 3D animation
- c) Claymation
- d) Cut-out animation

Q12. Why is continuity important in animation?

- a) To maintain smooth scene flow
- b) To reduce color
- c) To remove audio
- d) To shorten videos

Q13. Which principle involves preparing the audience for an action?

- a) Anticipation
- b) Appeal
- c) Rendering
- d) Cropping

Q14. What is rendering in animation?

- a) Combining sound
- b) Converting 3D models into images
- c) Sketching characters
- d) Editing scripts



Q15. Which technique is used for frame-by-frame stop motion capture?

- a) Claymation
- b) Morphing
- c) Vector tracing
- d) Masking

Q16. What is the advantage of Blender software?

- a) Only audio editing
- b) Free and open-source 3D tool
- c) Used for accounting
- d) Only video playback

Q17. What does animatic mean?

- a) Storyboard with sound and timing
- b) Final rendered movie
- c) Character sheet
- d) Audio recording

Q18. Which process involves cleaning motion capture data?

- a) Rigging
- b) Mapping animation data to 3D models
- c) Color grading
- d) Printing

Q19. What is the purpose of risk mitigation planning in workflow?

- a) Avoid production delays
- b) Add sound effects
- c) Increase file size
- d) Reduce animation quality

Q20. Why should animators understand anatomy and expressions?

- a) To create realistic character movement
- b) To write code
- c) To repair hardware
- d) To manage accounts